

Amber Aki Huang

Character Designer - Visual Development Artist

Work Experience

Character Design Artist for Development at Dreamworks TV Dec 2020 - Present
Responsible for Designing and Developing Characters for Development Team.
Communicates and works closely with Executive Producers and higher ups.

Visual Development Artist at Dreamworks TV - GABBY'S DOLLHOUSE Dec 2018 - Dec 2020
Responsible for Character, Prop, and Environment Design
Responsible for Design, Orthographic, and Paint

Freelance Visual Development Artist at Supercell Games Sep 2019 - Oct 2020
Responsible for Character and Creature Design,
Worked on Style Development and World Building

Children's Book Illustrator and Writer Oct 2017- Nov 2018
Represented by BookEnds Literary Agency

Character Designer Artist at Netflix April 2018
Developed show style and Exploration of Main Characters
For an unannounced children's TV Animation show pitch

Visual Development Artist at Glow in the Dark Studios March 2018 - June 2018
Designed and Developed Characters
Designed Environments for TV Animation Pitch, "Pirateers"

Primal Screen 2015 - 2017
Visual Development Artist / Background Illustrator / Prop Designer / 2D FX Animator
Clients: Cartoon Network / PBS Kids / Nickelodeon / TBS

Skills

Digital: Photoshop CC / Animate (Flash CC) / Toon Boom Harmony / InDesign CC / Illustrator/ Maya

Traditional: Watercolor / Gouache

Education

Savannah College of Art and Design 2011-2015
BFA in Animation / 3.9 GPA / Concentration in Visual Development

Other Activities

Plush Line Development for GUND (SPINMASTER) Oct 2020
Created Development designs for new Plush Line

Aki Art LLC Sep 2011 - Present
Personal Merchandise Brand
Vinyl Toy Line Creator
Exhibiting at Art Shows and Galleries.
Art Book and Merchandise is sold at Gallery Nucleus and Stuart NG's Books

Women in Animation [WIA] Member
[References Available Upon Request]

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